

Jason Jordan

Software Developer

with a passion for analyzing and serving up data in an efficient and meaningful way.

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Technical Skills

Languages: Ruby, Javascript, Typescript, Python, Java, C#, HTML, CSS

Frameworks: Rails, Node.js, Ember.js, Sinatra, Bootstrap, React, Django, Android Studio

Tools: PostgreSQL, ActiveRecord, Websockets, Redis, Sidekiq, Devise, Pundit, Carrierwave, Jbuilder, jQuery, Git, RSpec, Gherkin, Spinach, MiniTest, Pry, JSON, RESTful API development, Heroku, Mocha, Swagger API

Experience

McKesson / Software Developer

FEBRUARY 2019 - Present

- Built Single Sign-On Azure Active Directory OAuth logic into a legacy Rails app.
- Upgraded Rails version and gem versions for a legacy application.
- Wrote and updated automated testing suites.
- Participated in sprint planning and ticket estimation sessions.
- Took part in an Agile development environment.

YPrime / Software Developer

OCTOBER 2018 - JANUARY 2019

- Starting with the base product, customized product on a per client/per trial basis.
- Customized web application and API using .NET MVC.
- Created and maintained SQL stored procedures and databases.
- Created scheduled and on demand data transfers for clients.
- Took part in an Waterfall development environment.

AT&T / Software Developer

FEBRUARY 2017 - SEPTEMBER 2018

- As part of a small team, engineered and wrote up documentation for a new project. Also acted as Team Lead for the development of the project.
- Built and maintained multiple APIs using Node.js
- Built and maintained an inward facing websites using Ember.js and React
- Used Motive Workflow Builder to build and repair workflows.
- Used various methods to have the APIs, Ember, and Workflows communicate with each other.
- Took part in an Agile development environment.
- Mentored new developers joining the development team using pair programming.
- Seamlessly switched between development frameworks on a ticket by ticket basis.
- Was awarded Employee of the Month for my team for the month of July, 2018.

The Iron Yard / Back-End Engineering

MAY 2016 - AUGUST 2016

- Spent 60+ hours each week building Rails applications, both individually and as part of a team.
- Constructed JSON APIs to feed client side and mobile application.
- Utilized Agile methodology, Trello boards, and Git to build from concept to prototype.
- Spent 3 week in a small development team to take a project from design to production (see Watch Party below)

North Carolina Public Schools / Science Teacher

AUGUST 2003 - MAY 2015

Major Projects

Watch Party / TV viewing social media app

Watch Party is a mobile first app that allows users to interact as they watch their favorite shows (live or on their own time), without the chance of spoilers.

- Developed a Rails based RESTful API and websocket server for use by front-end developers.
- Technology Used:
 - Action Cable - Rails websocket integration, used to deliver posts and comments to users in real time.
 - Sidekiq and Redis - Used to schedule posts and comments to be delivered at the correct time in an episode.
 - Devise Token Auth - Used in conjunction with ng-token-auth to authenticate users between the separate front and back ends.

Physics Teacher / Physics problem creation mobile app

Physics Teacher is an android app that allows teachers of algebraic physics to quickly and easily make their own problems.

- Developed a Java based android app using Android Studio
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Education

The Iron Yard / Durham, NC

MAY 2016 - AUGUST 2016

Back-End Engineering with Ruby on Rails Certificate

Durham Tech Community College / Durham, NC

JUNE 2015 - MAY 2016

Back-End Engineering with Java and C# Certification

Appalachian State University / Boone, NC

AUGUST 1999 - MAY 2003

Bachelor of Science, Applied Mathematical Physics